

Curriculum Overviews

Mathematics

Students are introduced to the concept of decimal fractions and how to multiply these by 10. They further increase their proficiency with addition and multiplication facts. Students create and interpret different grid references using grid coordinates and directional language. They further explore symmetry by identifying line and rotational symmetry. Students plan, collect, represent and interpret data based on a given question.



Year 4

Term 1, 2026

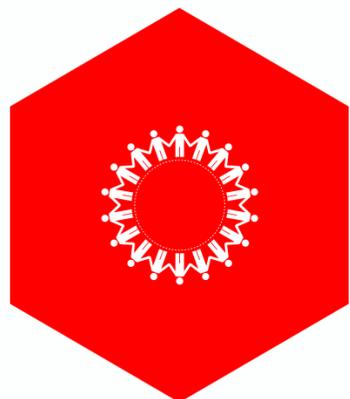


English

Students view a range of short films that represent a range of characters. They explore how plot tension is created through these films. Informally, students share these ideas and opinions about short films with a particular focus on text structures and language features.

HASS

Students explore the diverse groups that are within our local community. They consider how their personal identity is shaped by culture and different groups they belong to. Students also examine the purpose of laws and distinguish between rules and laws.



Science

Students investigate the inquiry question: What roles do plants and animals have in a food chain. They explore the role of producers, consumers and decomposers. Students construct a food chain and explain the relationships of organisms in different habitats.

Health & Physical Education

Students investigate identities and how theirs is influenced by those around them. They investigate how emotional responses vary based on their environment. In Physical Education, they build on their already learnt fundamental movements and look at adjusting speed, direction and balance on scooter boards..



The Arts

In Music, students explore how music has changed over time. They learn basic ukulele chords to perform an already existing song. In Drama, students explore the elements, concepts and conventions of drama. They create and perform a range of drama performances that explore culture, time and place.



Technology

In Design Technology, students investigate and explore engineering principals and use these to design a spy river craft.

